

Creating Texture with Interactive



Texture can add meaning and depth to artwork. The best way to understand texture is to experiment.

There are many ways to achieve texture with Interactive. One of the easiest ways is to paint with Interactive using a palette knife or bristle brush. Because of its creamy body, you will find that Interactive retains the mark well.

There are also two mediums that were designed to specifically add texture: **Impasto Gel** and **Modelling Compound**.

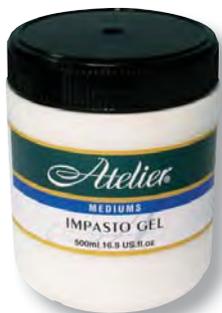
Each of these mediums can be mixed directly to Interactive or applied directly to the surface for a variety of effects. Just remember that if you mix either of these mediums with Interactive, you will not be able to reopen the paint layers. However, when you add these mediums to Interactive, you will create a mixture that is more impasto and will take longer to become touch-dry. This will allow you more time to explore.



Coneflowers, Jennifer VonStein

Impasto Gel

Impasto Gel is a thick, fast drying, water-based, clear acrylic gel designed to exaggerate structure and sharpen textural edges of the paint in acrylic painting. It is milky but will dry clear with a gloss finish. You can use a palette knife or brush to apply. You can apply Impasto Gel directly to a surface to create texture and apply Interactive on top for a different look. You can also mix Impasto Gel directly with Interactive for a glossy, impasto print.



Modelling Compound

Modelling Compound is a very thick, textural paste that is flexible and is used to create strong textural interest at any stage in a painting's process. It is white and dries white. This mixture is normally applied with a palette knife. It can be mixed directly with Interactive or it can be applied directly to your surface and painted on. If you mix Interactive with Modelling Compound, it will affect your values because it is white.



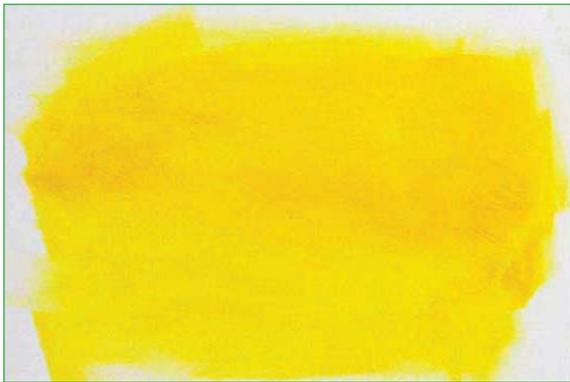
EXPLORATIONS

Materials:

- Surface – Panel, Paper or Canvas
- Palette Knife
- Brushes
- Atelier Gesso or Atelier Binder Medium
- Atelier Fast Medium/Fixer
- Atelier Impasto Gel
- Atelier Modelling Compound
- Atelier Fine Mist Water Sprayer
- Atelier Interactive Professional Artists' Acrylic:
 - Cobalt Turquoise Light
 - Brilliant Violet
 - Quinacridone Magenta
 - Transparent Yellow

Exploration 1: Impasto Gel

1. On a surface that has been prepared with Gesso or Binder Medium, apply a layer of Transparent Yellow mixed with Fast Medium/Fixer. Let dry.



Side A

Side B

2. Using a palette knife or brush, apply a coat of Impasto Gel to Side A of the touch-dry surface. Depending on how heavy you apply this layer, it could take a few hours for this to dry.



Side A

Side B

3. Mix 4 parts of Impasto Gel to 1 part Quinacridone Magenta. Using a palette knife or brush, apply on top of Side B of the Transparent Yellow swatch. Depending on how heavy you apply this layer, it could take a few hours to dry.



Side A

Side B

4. When the clear Impasto Gel has dried, apply a layer of Quinacridone Magenta on top of Side A. Let dry 10 to 15 minutes or until touch-dry. Observe the difference between the two.



Side A

Side B

5. Using the Fine Mist Water Sprayer filled with water, rehydrate Side A with the Quinacridone Magenta on top of the Impasto Gel and remove some paint to see more of the underlayer.



Side A



Side A

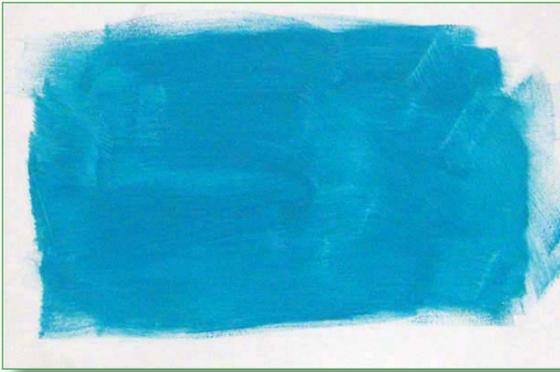
Side B

Because Impasto Gel dries clear, you can also use it on top of touch-dry Interactive layers to add dimension quality to an otherwise flat piece.



Exploration 2: Modelling Compound

1. On a surface that has been prepared with Gesso or Binder Medium, apply a layer of Cobalt Turquoise Light mixed with Fast Medium/Fixer. Let dry.



Side A

Side B

2. Using a palette knife, apply a coat of Modelling Compound to Side A of the touch-dry surface. Carve into the mixture to create added surface texture. Depending on how heavy you apply this layer, it could take a few hours for this mixture to dry.



Side A

Side B

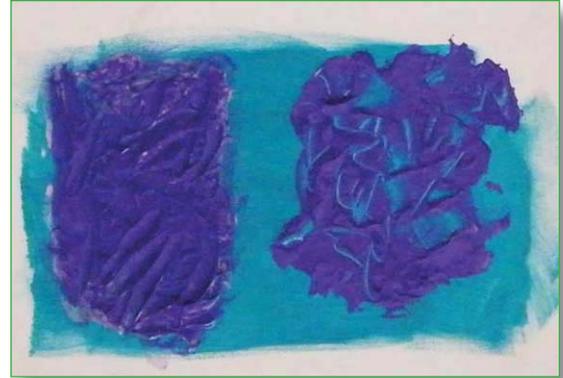
3. Mix 4 parts of Modelling Compound with 1 part Brilliant Violet. Using a palette knife, apply this mixture to Side B Cobalt Turquoise Light swatch. Carve into this mixture to see some of the underlying Cobalt Turquoise Light. Depending on how heavy you apply this layer, it could take a few hours for this to dry.



Side A

Side B

4. When the white Modelling Compound has dried, apply a wash of Brilliant Violet on top of Side A. Let dry 10 to 15 minutes or until touch-dry. Observe the difference between the two.



Side A

Side B

5. Using the Fine Mist Water Sprayer filled with water, rehydrate Side A with the Brilliant Violet on top of the Modelling Compound. Remove some paint to see more of the underlayer and the white Modelling Compound.



Side A



Side A

Side B

Try using a mixture of Modelling Compound mixed with Interactive in a stencil for a relief in a defined shape. You can also apply Modelling Compound on its own within the stencil. When dry, accent it with color.

